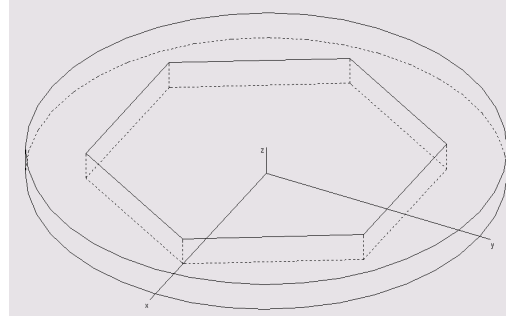
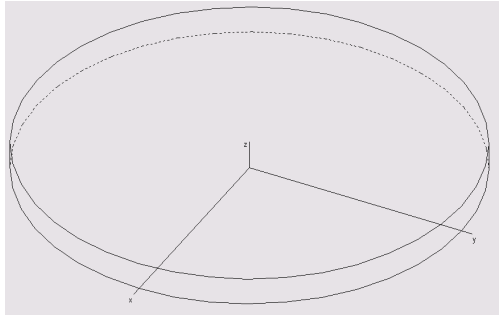


Einfacher Gabelschlüssel

Versuche anhand der Bilder diesen oder einen ähnlichen Gabelschlüssel zu entwerfen!

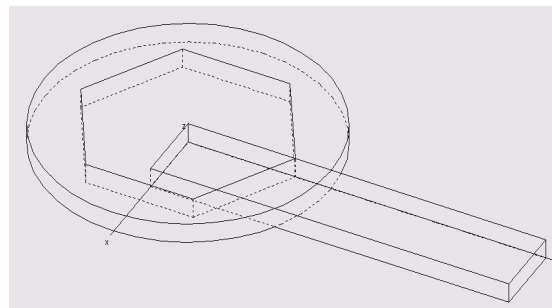
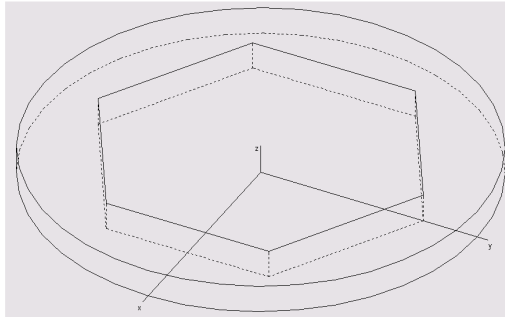
3D –Objekte Zylinder: (z.B.. $r = 40$; $h = 5$)

3D –Objekte Regelmäßiges Prisma (6-Eck) (z.B.: $r = 30$; $h = 5$)



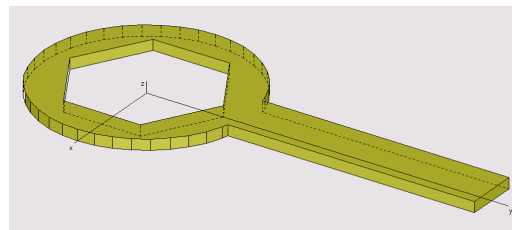
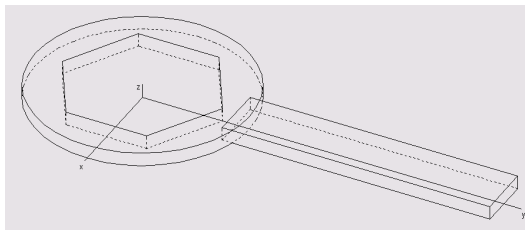
Transformieren Drehen

3D –Objekte Quader



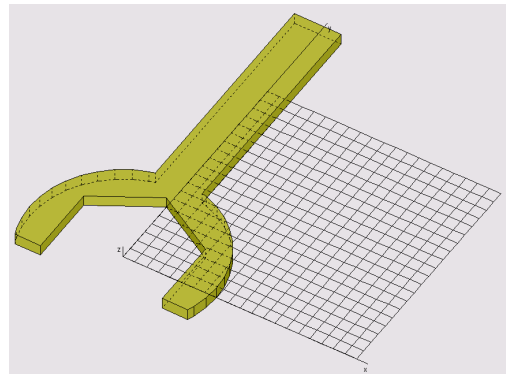
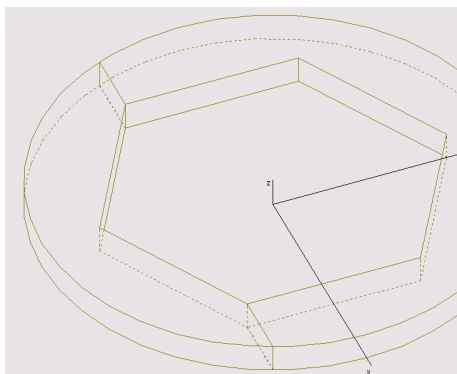
Transformieren Verschieben

Modellieren Vereinigung
Modellieren Differenz

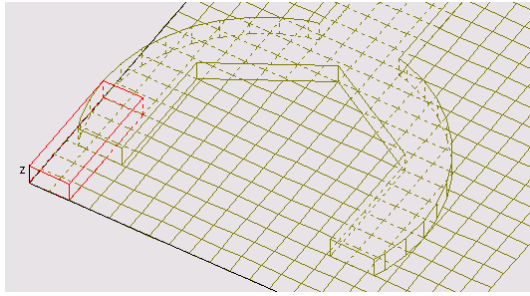


Modellieren - Trennen (ebener Schnitt)

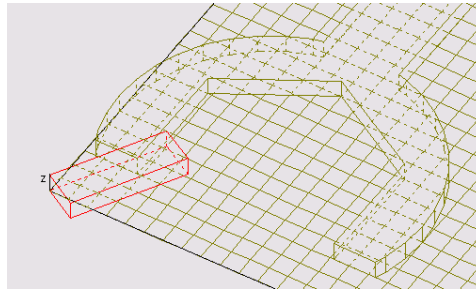
2D – Objekte Raster



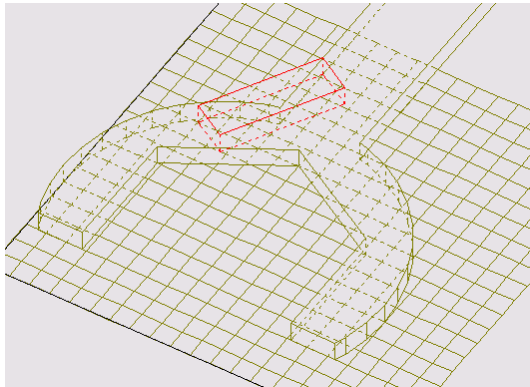
Transformieren Verschieben (wähle Schiebevektor)
3D –Objekte Quader



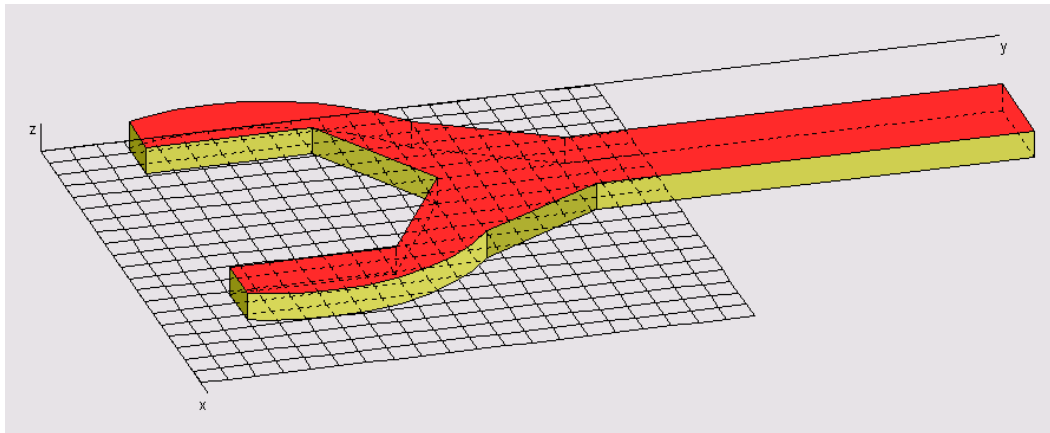
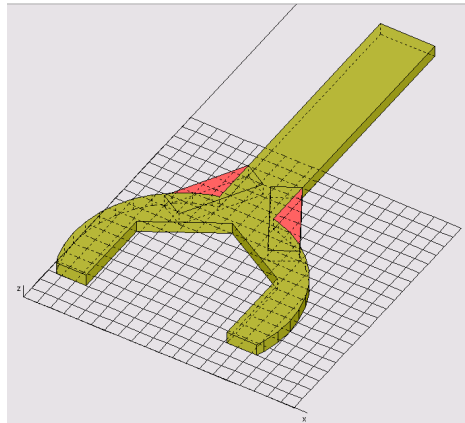
Transformieren Drehen



Transformieren Verschieben



Transformieren Spiegeln



Modellieren Fasen:

